
ART (AR, AH)

AR 125 Drawing I (3 credits)

Basic concepts of perspective, modeling in light and dark and contour drawing are explored through various media and techniques including pencil, pen and ink, ink wash and charcoal. Subjects may include the nude figure. Six hours per week. * Satisfies the GER in Artistic Modes of Expression (Studio course). *Either semester*

AR 130 Two-Dimensional Design (3 credits)

Fundamental elements and principles of two-dimensional design, including color, shape, line, texture, balance, space and the organization of these elements in a work of art are studied through studio exercises. Six hours per week. * Satisfies the GER in Artistic Modes of Expression (Studio course). *Either semester*

AR 135-136 Freshman Honors Colloquium (1 credit each semester)

Prerequisite: consent of the instructor

Freshman Honors Colloquium in Art allows exceptionally able students to explore a challenging topic in small classes under close faculty supervision. Colloquia meet once a week for fifty minutes and culminate in a paper or artistic project, which provides the major part of the grade. Open to All-College Honors students and to others at the discretion of the instructor. Topics vary from semester to semester. *AR 135 Fall semester, AR 136 Spring semester*

AR 140 Three-Dimensional Design (3 credits)

Studio projects are concerned with the elements and composition of form and mass in three-dimensional space, including aspects of media, surfaces and dynamics of interacting forms and space. Six hours per week. * Satisfies the GER in Artistic Modes of Expression (Studio course). *Either semester*

AR 205 Three Dimensional Modeling and Animation (3 credits)

Prerequisite: AR 130 or consent of instructor

The aesthetics, theory, context and methods of three-dimensional imaging will be expressed in creative digital environments. Technique and software will be covered as appropriate to assigned and student initiated work. This course will consist of studio, lecture and readings. Six hours per week. * Offered every third semester

AR 216 Basic Photography (3 credits)

This course examines the historical foundations of photography and the fundamentals of photographic techniques such as lenses, lighting, filters and exposure. Through regular

shooting assignments in black and white, students develop an ability to appreciate photographic technology and visual aesthetics by making and appraising their own photographs. Students must have access to an adjustable camera. A gallery/museum visit is assigned. * Satisfies the GER in the Artistic Modes of Expression (Studio course). *Either semester*

AR 225 Drawing II (3 credits)

Prerequisite: AR 125 or consent of the instructor

Advanced study of drawing style and technique with emphasis on the human figure including the nude model. Six hours per week. * *Either semester*

AR 230 Painting I (3 credits)

Prerequisite: AR 125 and AR 130 or consent of the instructor

Basic skills, picture organization, and painting techniques applied to assigned problems. Field trips to museums and galleries. Six hours per week. * *Either semester*

AR 235 Watercolor Painting I (3 credits)

Prerequisite: AR 125 or AR 130

Development of transparent watercolor techniques and pictorial composition. Six hours per week. * *Either semester, offered once each year*

AR 240 Sculpture I (3 credits)

Prerequisite: AR 140 or consent of the instructor

Design experimentation with traditional and new problems in a wide range of media. Six hours per week. * *Either semester*

AR 255 Printmaking I (3 credits)

Prerequisite: AR 125 and AR 130 or consent of the instructor

A basic introduction to the fundamentals of the various printmaking processes, intaglio, lithography, silkscreen and relief. Six hours per week. * *Either semester*

AR 260 Introduction to Graphic Design (3 credits)

Prerequisite: AR 130

Introduction to graphic design concepts and creative development. The application of design principles to specific projects dealing with typography, package design, visual design and layout. Six hours per week. * *Either semester*

AR 265 Introduction to Computer Art and Design (3 credits)

Prerequisite: AR 130

Students will explore several computer art and design programs in this introductory course. Emphasis is upon learning and developing skills in vector drawing, raster painting and image-processing using the computer. Students will learn how to use the computer as an artist's/designer's tool. * *Either semester*

AR 270 Ceramics I (3 credits)

Introduction to materials and techniques including hand-building, wheelwork, decorating and firing. Six hours per week. * *Either semester*

AR 273 Glass I (3 credits)

Prerequisite: AR 130 or consent of the instructor

An exploration of the technical, traditional and contemporary, and aesthetic possibilities of glass: copper foil, lead came work, fusing, slumping and enamels. Six hours per week. * *Either semester*

AR 280 Metals I (3 credits)

Basic design, construction, and forming techniques. Jewelry, constructed forms, sculpture. Six hours per week. * *Either semester*

AR 286-287 Sophomore Honors Colloquium (1 credit each semester)

Prerequisite: Consent of the instructor

Sophomore Honors Colloquium in Art allow exceptionally able students to explore a challenging topic in small classes under close faculty supervision. Colloquia meet once a week for fifty minutes and culminate in a paper or artistic project, which provides the major part of the grade. Open to All-College Honors students and to others at the discretion of the instructor. Topics vary from semester to semester. * *AR 286 Fall semester; AR 287 Spring semester*

AR 290 Weaving I (3 credits)

Introduction to traditional and contemporary weaving and related techniques. Assigned projects stress the aesthetic combined with the technical considerations of fiberwork. Six hours per week. * *Either semester*

AR 315 Drawing/Painting: Coastal Maine Workshop (3 credits)

A two-week in-residence workshop in coastal Maine where shorelines, ocean, woods and local villages interact to provide an aesthetic unique to the region. Drawing and/or painting activities will have a particular relationship to the natural surroundings. May be taken twice for a total of 6 credits. * *Offered summers only*

AR 316 Intermediate Photography (3 credits)

Prerequisite: AR 216 or consent of the instructor

This course is for those students who have a basic working knowledge of black and white photography. The student will increase visual awareness through regular shooting assignments and critiques. Included are an introduction to the Zone System, the relationship between exposure, film development and the printing process, print toning, controlling contrast, print finishing, visual composition and

self-critiquing. The student will need an adjustable camera. A hand-held light meter, tripod and cable release are suggested. Six hours per week. * *Either semester*

AR 318 Photography Techniques (3 credits)

Prerequisite: AR 216 and consent of the instructor

The student will acquire and practice advanced photography skills. Techniques such as proper print finishing, print toning, preparation of black and white and color slides, use of the copy stand and the fundamentals of color printing are included. This course is recommended for those students who have taken a basic photography course or its equivalent. Six hours per week. * *Either semester*

AR 319 Field Experience in Photography (3 credits)

Prerequisite: AR 216 or consent of the instructor

During the semester, the students will be taken on a series of field trips. While on location, the instructor will assist students in determining good composition, solving problems related to light measurement and determining correct exposure under a variety of conditions. Emphasis will be placed on regular shooting assignments in the field and critiques, which will be held on campus or at a suitable off-campus location. Students must have access to an adjustable camera, a tripod, a cable release and a gray card. Although not necessary, it is desirable for the student to have a hand-held light meter. * *Offered evenings and summers only.*

AR 325 Advanced Drawing (3 credits)

Prerequisite: AR 125, AR 225, and consent of the instructor

Advanced projects will be undertaken in chosen media under direct supervision of a faculty member. This course may be taken three times. Six hours per week. * *Either semester*

AR 330 Painting II (3 credits)

Prerequisite: AR 230 or consent of the instructor

Advanced projects will be planned according to the individual's stylistic development. Six hours per week. * *Either semester*

AR 331 Color Studio (3 credits)

Prerequisite: AR 130

Color theories will be explored through practical exercises. Topics covered in the course include color wheel systems, the visual properties of color, color mixing in theory and practice, optical color effects, subjective color, and color schemes and harmonies, as well as the theories of Seurat, Kandinsky, Albers and Goethe. Six hours per week. *

AR 335 Watercolor Painting II (3 credits)

Prerequisite: AR 235 or consent of the instructor

Advanced work in transparent watercolor planned according to the individual's stylistic development. Six hours per week. * *Offered once each year*

*Additional fee required

AR 338-339 Honors Tutorial in Art (3 credits each semester)

Prerequisite: Consent of the Departmental Honors Committee

Special topics in art. Open to All-College and Departmental Honors students. Three hourly meetings weekly.*

AR 340 Sculpture II (3 credits)

Prerequisite: AR 240 or consent of the instructor

Advanced projects in design and media. Six hours per week.

* *Either semester*

AR 351 Printmaking II: Intaglio (3 credits)

Prerequisite: AR 255 or consent of the instructor

Techniques and aesthetic considerations of etching, engraving, aquatint and related media, with emphasis on understanding the technical processes of graphic image making.

Six hours per week. * *Either semester*

AR 352 Printmaking II: Silkscreen (3 credits)

Prerequisite: AR 255 or consent of the instructor

An introduction to traditional and innovative serigraph methods: glue, tusche, paper, cut film and photographic stencil. Six hours per week. * *Either semester*

AR 353 Printmaking II: Lithography (3 credits)

Prerequisite: AR 255 or consent of the instructor

An exploration of the technical and aesthetic possibilities of lithography in black and white and color. Stone lithography, metal plates and paper plates will be utilized. Six hours per week. * *Either semester*

AR 354 Printmaking II: Relief (3 credits)

Prerequisite: AR 255 or consent of the instructor

Techniques and aesthetic considerations of woodblock, wood engraving, linocut, and related media, with emphasis on understanding the technical processes of graphic image making. Six hours per week. * *Fall semester*

AR 360 Business Issues for Visual Artists (3 credits)

The business and professional side of art and the pursuit and management of a career in art. A study of galleries, museums and commercial art fields dealing with aspects of exhibiting and selling work and the development of relevant business skills. Includes field trips and guest speakers. Six hours per week. *Spring semester*

AR 361 Graphic Design II (3 credits)

Prerequisite: AR 260

A more advanced study of graphics, typography, and layout design. Emphasizing the integration of typography and visual imagery to specific assignments. Six hours per week. *

Offered once each year

AR 362 Graphic Design III (3 credits)

Prerequisite: AR 361

Advanced study in design. Dealing with the integration of illustration, design and typography to specific projects the designer could be expected to work in a studio, agency or in-house design situation. Two- and three-dimensional areas are explored. Six hours per week. * *Offered once each year*

AR 365 Computer Generated Illustration (3 credits)

Prerequisite: AR 260 or consent of the instructor

Working with the computer, students will use both digitized images and paint programs to express their ideas. Emphasis will be on understanding program capabilities, technical aspects of computer use as well as personal expression. Six hours per week. *

AR 366 Publication Design (3 credits)

Prerequisite: AR 130 or consent of the instructor

The course will offer the student the opportunity to learn the capabilities of the computer for desktop publishing as well as training in the creation of new bit mapped and postscript fonts using Fontographer and Fontastic. The student will also learn to use such programs as Typestyler and Letra Studio for the layout and manipulation of type. No prior computer knowledge is required. *

AR 367 Web Site Design (3 credits)

Prerequisite: AR 260

This course focuses on the screen-based presentation of visual information. Students will design and produce a web site. Emphasis is upon the design and implementation of nonlinear visual presentations. The use of text, animation, sound and graphic imagery will be addressed. Contrasts and comparisons between screen-based and print-based presentation of visual information will be discussed, as will contrasts and comparisons between web site and CD Rom design and production. * *Offered once yearly*

AR 370 Ceramics II: Advanced Projects and Techniques (3 credits)

Prerequisite: AR 270

Advanced projects and techniques. Six hours per week. * *Either semester*

AR 371 Wheel Throwing (3 credits)

Prerequisite: AR 270 or consent of the instructor

Advanced projects and experience on the potter's wheel, and aesthetics of ceramic design. Six hours per week. * *Either semester*

AR 372 Clay and Glazes (3 credits)

Prerequisite: AR 270 or consent of the instructor

Advanced work in the chemistry and compounding of clay and glaze materials. Six hours per week. * *Either semester*

* *Additional fee required*

